

Longhouse

Summary

The **Longhouse** is the mythical first residence of the [Nine Gods of Skyss](#), established at the beginning of time. According to the ancient sagas, it was constructed on [The Continent of Osnines](#) by the [Trolls](#) under the direction of [The Mother](#). It represents the transition of the world from a cold, lifeless rock into a place of fertility and social harmony. It was within this structure that the divine lineage of the Skyssians began, serving as the ancestral seat for the divine household before the gods withdrew from direct manifestation.

Description

The First Home

Before the existence of the sun or the first human [Heroes](#), the world was a barren expanse of ice and stone. [The Mother](#) dreamed of a home where her children could thrive in peace and comfort. To transform this dream into reality, she animated the rocks of the world to create the [Trolls](#), granting them the skill to shape the fabric of reality. While she slept, her dreams provided the blueprints for the trolls to build the Longhouse and establish the first fields for crops and livestock.

The completion of the Longhouse allowed the Mother to call upon [The Father](#) to join her. This union transformed the building into the centre of creation, where the Mother and Father bore and cherished the divine offspring who would become the [Nine Gods of Skyss](#). The movement of the trolls and the presence of the divine household began to warm the world, although the trolls eventually requested to live in the cold dark of the far north, leading to the creation of [Trollheim](#).

Divine Household

The Longhouse was not merely a shelter but a place of industrious work where the foundations of civilisation were laid. It was here that the gods first practised the old ways of sacrifice and prayer. The household was sustained by the first fields and livestock, which the Mother dreamed into reality while the trolls worked to build her home. The symbolic importance of the Longhouse persists in Skyssian culture as the archetype of the “hall,” influencing the design of major buildings like the [King's Palace](#).

Relationships

People

- [The Mother](#): The creator goddess who dreamed the world into being and built its first home.
- [The Father](#): The divine consort who joined the Mother to populate the world with gods.

- [Trolls](#): The silicon-based life forms who performed the physical work of building the house.
- [Nine Gods of Skyss](#): The divine children born and raised within the Longhouse.

Places

- [The Continent of Osnines](#): The land she dreamed into existence and where the house was built.
- [Trollheim](#): The northern territory requested by the trolls after the house was completed.
- [King's Palace](#): The modern seat of power which emulates the **honour** of the original divine hall.

Skyss - Story Background	Characters	Skyss - Places	Pantheons of the World	Other Background
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[fantasy](#), [world-building](#), [Skyss](#), [Longhouse](#), [Pantheon](#), [Mother](#), [Father](#), [Gods](#), [Myth](#), 2026, Player: James

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