Wall

Gender	Hero Status	Allegiance	Role	Apparent Age	Year of Birth (Age)
Fluid / Unknown	Likely Hero or Adept	Clewgists	Philosopher / Guide	50s	Unknown

Wall is a high-level adept or emissary of the Clewgist faith, serving as a primary point of contact for Heroes seeking sanctuary or wisdom within the Temple of Clewg in the valley of Estreham. Known for their profound inscrutability and mastery of Clewg's paradoxical teachings, Wall provided the critical esoteric knowledge required to resolve the crisis involving Noren's magical binding.

Stories/Function

Wall serves a vital expository and philosophical function in the narrative, appearing at the Temple of Clewg to guide the Heroic class through periods of spiritual and strategic uncertainty. Their role is to challenge external “objectives” and force seekers to look past the “garment of illusion” that the Clewgists believe constitutes reality. Wall was the individual responsible for explaining the tripartite methods of breaking an involuntary geas, thereby facilitating the eventual restoration and recovery of Noren.

Description

Physically, Wall is a striking figure who embodies the fluid and transformative nature of the high-level adepts of their order. They stand taller than Yngvild the Fierce, possessing broad shoulders and a muscular build. Their face is noted for its smooth, unbearded skin which shows no sign of being shaved, despite their close-cropped iron-grey or silver hair. They typically wear loose, flowing, hooded robes that make it impossible for observers to determine their biological sex.

Wall is characterised by a “rich warm smile” and a voice that remains friendly even when delivering harsh truths. They are described as being exceptionally hard to read; even the sentient blade Jafnadr observed that while everything Wall spoke was true, their words were carefully chosen to leave much unsaid. Their gaze is described as inscrutable, making them a formidable presence in any interpersonal confrontation or debate.

Personal Life

In early autumn of 774, Wall encountered Yngvild the Fierce within the sacred grove at Estreham. In a moment of high tension, Wall used a physical embrace to impart a warm sensation that “squeezed the tension” out of the young hero. During their subsequent discourse, Wall dismissed Yngvild's stated objective of saving Noren as a temporary and unsuitable “life objective,” instead steering her toward a deeper understanding of destiny and the belief that “everyone has their time”.

Wall correctly prophesied that Noren would be “saved or beyond help” before the current moon had

waxed half away. They accurately detailed the three ways to end a geas: relinquishment by the geasor, the death of the geasor, or direct Divine Intervention achieved through the sacrifice of something “very dear” to the seeker. This guidance directly informed the blood sacrifice and intercession ritual later performed by Yngvild to save her friend.

Relationships

People

- Clewg: The deity whom Wall identifies as their master and the source of their mission.
- Yngvild the Fierce: The hero whom Wall mentored in the secrets of spiritual perfection and ritual magic.
- Noren: The subject of Wall's temporal prophecy regarding survival and metabolic decline.
- Rojden: The geasor whose location Wall could only discern if he entered the sanctuary of Estreham.
- Alfarinn: The demi-god matriarch whose reclusion at the temple is respected by Wall's order.

Places

- Estreham: The valley and sanctuary where Wall performs their spiritual labour.
- Temple of Clewg: The specific sanctuary where Wall welcomes initiates and provides counsel.

Skyss - Story Background	Characters	Skyss - Places	Pantheons of the World	Other Background

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