

# Olaf Ragnarson

Gender	Hero status	Allegiance	Role	Apparent Age	Year of Birth
Male	Yes	<a href="#">Kingdom of Skyss</a>	Captain of the <i>Seagull</i>	40	617 (157 in 774 AM)

## Stories/Function

Olaf Ragnarson, frequently referred to by the moniker **Olaf the Ready**, serves as a primate naval commander within the Skyssian fleet. His professional function is primarily logistical and tactical; he provides the maritime mobility required for high-stakes missions managed by the [Department of Resolutions](#). In the narrative of 774 AM, Ragnarson is the “mover” who ensures the seekers can bypass blockades and reach extraction points. His competence and loyalty to the Skyssian state make him a reliable instrument for [Lady Helga Trollslayer](#) and [Old Bjorn](#) in their efforts to neutralise southern threats.

## Description

Olaf is a seasoned [Hero](#) with a divinity rating of 32%. Despite being over a century and a half old, his divine blood ensures he retains the physical vitality of a man in his prime. He is characterised by a well-groomed black beard and a muscular, commanding physical presence. Unlike the younger midshipmen under his command, who carry small dirks, Olaf bears a full-sized naval sword as both a badge of office and a practical tool for boarding actions.

His reputation, “the Ready,” was originally a piece of light-hearted sarcasm from his former mentor, [Old Bjorn](#), regarding Olaf’s early career difficulty in locating his battle gear. However, in his maturity, the name reflects his genuine operational readiness. He is an expert in Skyssian naval patterns, particularly night-sailing and littoral operations, which allow his vessel to appear and disappear in hostile waters with a speed that baffles less capable navies.

## Personal Life

Olaf’s career is defined by his long-standing association with the upper echelon of Skyssian intelligence. He served as a midshipman under [Old Bjorn](#) before the latter's retirement to [Straven](#), and the two maintain a relationship of mutual respect.

In late 774 AM, Olaf commanded the *Seagull* during the Cottalemnese crisis. He was responsible for the night operation that landed [Yngvild the Fierce](#) and [Noren](#) on the coast of [Salicia](#), successfully bypassing the [Cottalemnese](#) naval blockade. He later executed the high-risk extraction from the derelict fort at [Ocaso](#), using the *Seagull*’s empty cargo hold to evacuate the party's horses and personnel under heavy cavalry attack. He is known to be a fair but firm commander, rewarding his crew with bonuses when they are successful.

# Relationships

## People

- **Old Bjorn**: His former commander and mentor.
- **Snorri**: A trusted Lieutenant serving aboard the *Seagull*.
- **Ranald Magnusson**: A raider captain Olaf helped capture and bind into the King's Service.
- **Olaf Gunnarson**: A **Board of Trade** field operative (often confused with the Captain due to their shared forename).

## Places

- **Kronstadt**: His primary home port and seat of the Skyssian Admiralty.
- **Beretha**: The Salician port where he coordinated with local **Board of Trade** agents.
- **Ocaso**: The derelict fort where he performed a successful tactical extraction.

## Concepts

- **Board of Trade**: The authority that regulates the maritime traffic he monitors.
- **Skyssian Navy**: The organisation to which Olaf belongs.

<b>Skyss - Story Background</b>	<b>Characters</b>	<b>Skyss - Places</b>	<b>Pantheons of the World</b>	<b>Other Background</b>
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