Berlin 1953 - The Golden Gate

This is a game resource and not historical background[1)])[2)]

Background

It is late spring 1953 and Berlin 1953 is still in the process of reconstruction, although these days it can afford to occassionally stop and enjoy itself. That's just as well because if it couldn't then the The Golden Gate would be very much out of business.

The Story

Starting from the beginning (almost) and possibly including some things that not everyone knows about (so if so please play as if you don't know about it unless told by one of the characters that does). Narrative

The story centres on “The The Golden Gate” an upmarket club which caters to every need. The drinking den plays music and is host to a number of working women who are more than willing. The club sits in the middle of Berlin 1953 close to the Potsdammerplatz and the sector boundaries between the British and Soviet sectors. The area surrounding the club has been subject to the RAF's urban redevelopment and has yet to be re-built.

In the recent past there have been some Murders, discoveries in the basement including some Tunnels. There has also been an aura of mystery around one of the new girls.

Session Calendar

You can see the dates that we intend to play sessions on the Roleplaying in Merstham page.

1)
although some of it is researched historical material a good amount of it is fiction and I don't distinguish on the pages which is which, so be warned;-

2)
only registered users can edit or add material, but you can self-register

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